

## 9.2

 LABORATORY PROJECT: BÉZIER CURVES

This project can be completed anytime after you have studied Section 9.2 in the textbook.

**Bézier curves** are used in computer-aided design and are named after the French mathematician Pierre Bézier (1910–1999), who worked in the automotive industry. A cubic Bézier curve is determined by four *control points*,  $P_0(x_0, y_0)$ ,  $P_1(x_1, y_1)$ ,  $P_2(x_2, y_2)$ , and  $P_3(x_3, y_3)$ , and is defined by the parametric equations

$$x = x_0(1 - t)^3 + 3x_1t(1 - t)^2 + 3x_2t^2(1 - t) + x_3t^3$$

$$y = y_0(1 - t)^3 + 3y_1t(1 - t)^2 + 3y_2t^2(1 - t) + y_3t^3$$

where  $0 \leq t \leq 1$ . Notice that when  $t = 0$  we have  $(x, y) = (x_0, y_0)$  and when  $t = 1$  we have  $(x, y) = (x_3, y_3)$ , so the curve starts at  $P_0$  and ends at  $P_3$ .

- Graph the Bézier curve with control points  $P_0(4, 1)$ ,  $P_1(28, 48)$ ,  $P_2(50, 42)$ , and  $P_3(40, 5)$ . Then, on the same screen, graph the line segments  $P_0P_1$ ,  $P_1P_2$ , and  $P_2P_3$ . (Exercise 25 in Section 9.2 shows how to do this.) Notice that the middle control points  $P_1$  and  $P_2$  don't lie on the curve; the curve starts at  $P_0$ , heads toward  $P_1$  and  $P_2$  without reaching them, and ends at  $P_3$ .
- From the graph in Problem 1 it appears that the tangent at  $P_0$  passes through  $P_1$  and the tangent at  $P_3$  passes through  $P_2$ . Prove it.
- Try to produce a Bézier curve with a loop by changing the second control point in Problem 1.
- Some laser printers use Bézier curves to represent letters and other symbols. Experiment with control points until you find a Bézier curve that gives a reasonable representation of the letter C.
- More complicated shapes can be represented by piecing together two or more Bézier curves. Suppose the first Bézier curve has control points  $P_0, P_1, P_2, P_3$  and the second one has control points  $P_3, P_4, P_5, P_6$ . If we want these two pieces to join together smoothly, then the tangents at  $P_3$  should match and so the points  $P_2, P_3$ , and  $P_4$  all have to lie on this common tangent line. Using this principle, find control points for a pair of Bézier curves that represent the letter S.